

```
;This program find the sum of two digits.The prompts are
;displayed on the screen and answer is also displayed.
;It adds the ASCII code of the digits and then adjusts
;this sum using AAA command.
```

```
thestack segment stack
    db 256 dup(?)
thestack ends
```

```
thedata segment 'data'
segv db 0 ;Initialize the variable segv to 0.
;This define prompts to be used later in the program.
stg1 byte 0DH,0AH,0AH,"Enter first digit(0-9): ","$"
stg2 byte 0DH,0AH,0AH,"Enter second digit: ","$"
stg3 byte 0DH,0AH,0AH,"The sum of above digits is = ","$"
thedata ends
```

```
thecode segment 'code'
    ASSUME CS:thecode,DS:thedata

start PROC FAR ;Procedure starts.
    MOV AX,seg segv ;Segment address of data is stored
    MOV DS,AX ;in AX and DS.

    MOV AH,09H ;This diplays the prompt i.e.stg1
    MOV DX,OFFSET stg1 ;on the screen using DOS interupt
    INT 21H ;function number 9.

    MOV AH,01H ;This reads and displays the first
    INT 21H ;number. It stores its ASCII code in
    MOV BL,AL ;AL which is moved into BL.

    MOV AH,09H ;This display the prompt for the second
    MOV DX,OFFSET stg2 ;number on the screen.
    INT 21H

    MOV AH,01H ;The ASCII code of second number is
    INT 21H ;added into BL which already has the
    ADD BL,AL ;ASCII code of first number.

    MOV AH,09H ;This display the message for the sum
    MOV DX,OFFSET stg3 ;of the above two digits.
    INT 21H

    MOV AL,BL ;Sum of ASCII codes is moved into AL.
    XOR AH,AH ;Makes AH 0.
    AAA ;ASCII adjust after addition.
    OR AX,3030H ;Converts the sum into ASCII code.

    CMP AH,30H
    JNE start1
```

```
MOV AH,20H
```

```
start1:
```

```
PUSH AX
```

```
MOV DL,AH
```

```
MOV AH,6
```

```
INT 21H
```

```
POP AX
```

```
MOV DL,AL
```

```
MOV AH,6
```

```
INT 21H
```

```
MOV AH,4CH
```

```
INT 21H
```

```
RET
```

```
start endp
```

```
thecode ends
```

```
end start
```